

Overview

Programme Code	36771
Programme Title	Immersive Technology
Awarding Institution	Liverpool John Moores University
Programme Type	CPD
Language of Programme	All LJMU programmes are delivered and assessed in English
Programme Leader	Martin Jones
Link Tutor(s)	Graham Sherwood

Awards

Award Type	Award Description	Award Learning Outcomes
Target Award	Certificate of Professional Development - CP	See Learning Outcomes Below

Alternate Award Names	
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External Benchmarks

Subject Benchmark Statement	
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Programme Offering(s)

Mode of Study, Mode of Delivery	Intake Month	Teaching Institution	Programme Length
Part-Time, Face to Face	April	LJMU Taught	15 Weeks
Part-Time, Face to Face	January	LJMU Taught	15 Weeks
Part-Time, Face to Face	July	LJMU Taught	15 Weeks
Part-Time, Face to Face	October	LJMU Taught	15 Weeks

Aims and Outcomes

Educational Aims of the Programme

1. To select, synthesise, and apply specialist and inter-related technological information and techniques.
2. To critically analyse and evaluate the opportunities and implications of emerging technology.
3. To apply and develop an immersive or interactive environment.

Learning Outcomes

Code	Description
PLO1	Research, explore the opportunities of, and experiment with, complex emerging technologies.
PLO2	Select relevant and specialist theories to use that are appropriate to a brief.
PLO3	Design and develop a 3D interactive prototype.

Programme Structure

Programme Structure Description

Structure - 30 credit points	
Level 6 Core - 30 credit points	CORE
[MODULE] 6007LSSCPD Immersive Technology Approved 2022.01 - 30 credit points	

Module specifications may be accessed at <https://proformas.ljmu.ac.uk/Default.aspx>

Teaching, Learning and Assessment